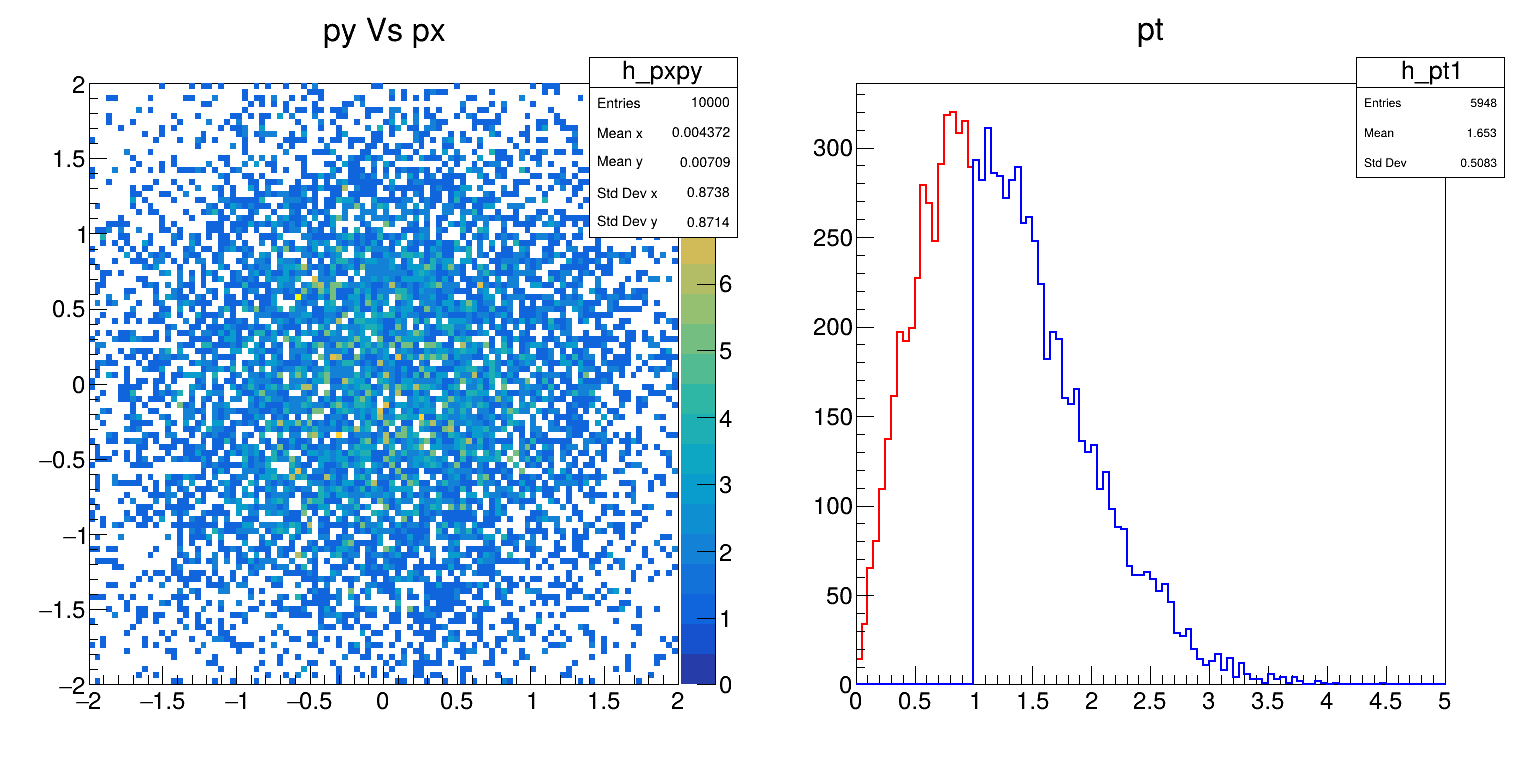
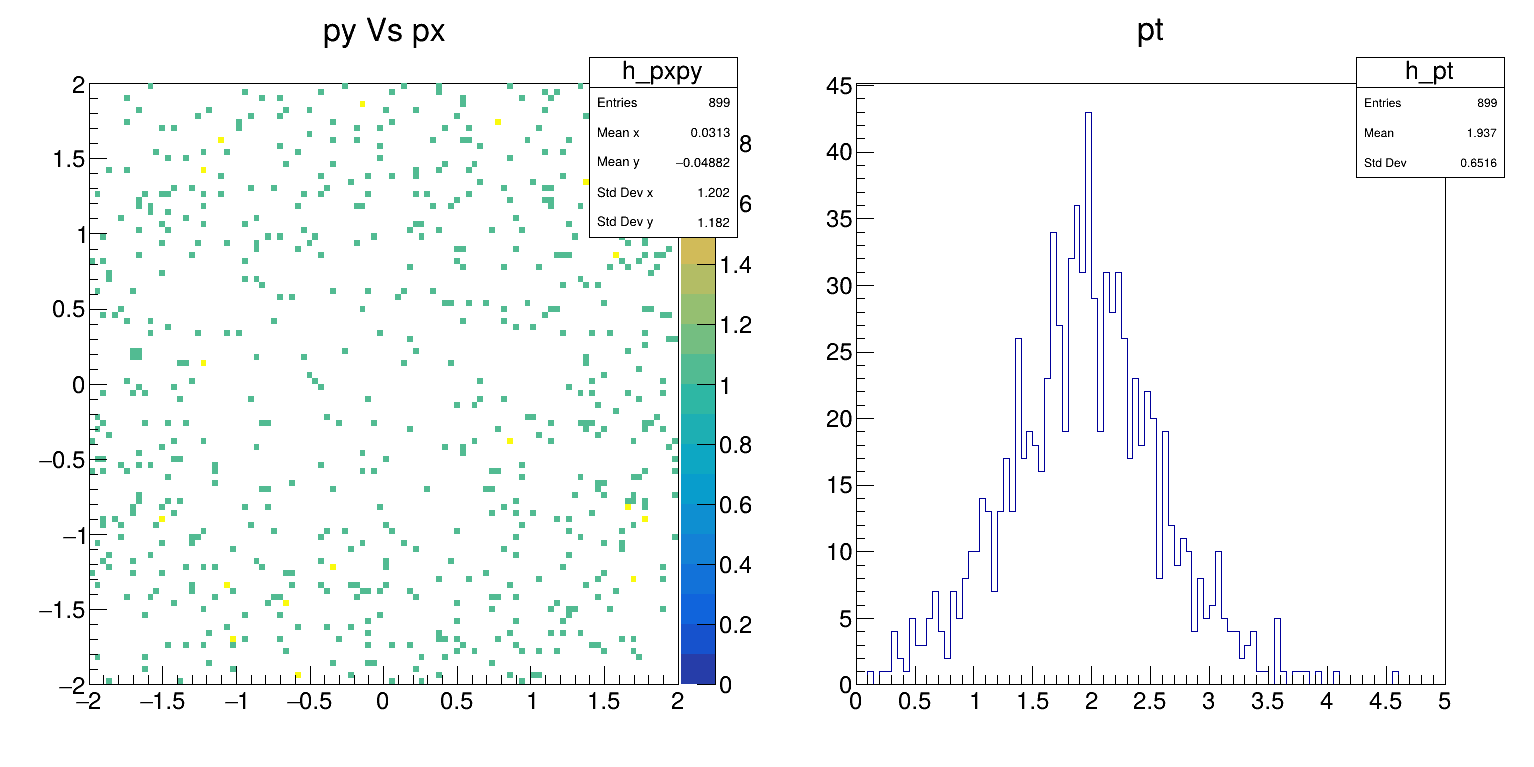
1. Header and source code are stored under name three\_a.h/.c



1. Header and source code are stored under name three\_b.h/.c
2. Header and source code are stored under name three\_c.h/.c

